

Size & Position



Resize and position your image to accommodate other features you may wish to simultaneously view, such as scopes or audio meters.

This will be helpful for users that want to keep multiple tools on the same screen, rather than using pages.

Size & Position - Settings

On

Enables/disables the Size & Position tool. You can also do this on the tool bar. Select the tool and activate or deactivate it as desired. Green tools are active, they are Grey when inactive.

Size

Adjusts the size of the image proportionally within a page compressing toward the center of the selected location.

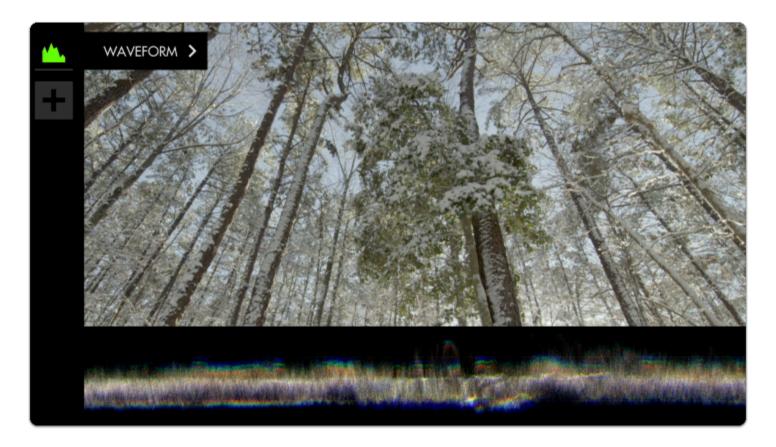
Location

After scaling the image, use this to position it where desired. There are 9 positions: TOP - Left, Center, Right MIDDLE - Left, Center, Right BOTTOM - Left, Center, Right



Size & Position - Quick Start

In this section we will use **Size & Position** to help arrange the image so that a **full-width Waveform** will not overlap the footage, enabling a **clean view** of the **picture** and the **scope** on the **same page**.



I have already added a <u>Waveform</u> to an empty page and adjusted its **height** from **50** down to **25** to make a bit more room for the image, but it is still **covering a portion of the picture** which we can address with **Scale & Position**.

Click the joystick or tap the screen to bring up 'Add New Tool'.

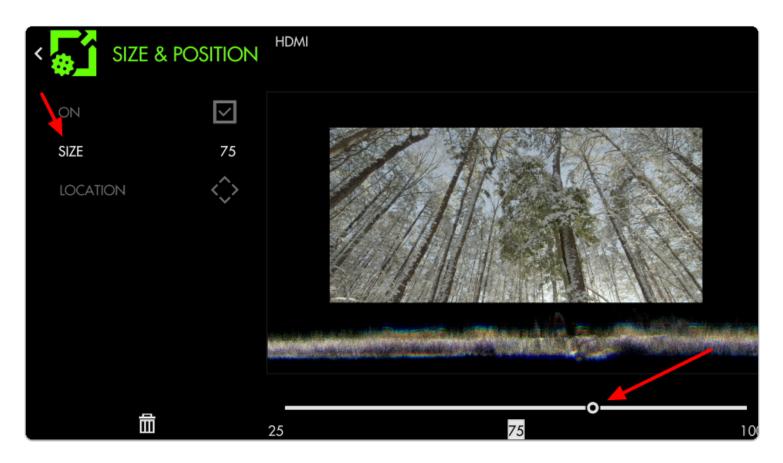
Navigate to **Scale** > Size & Position & select the '+' to add it to the current page.

ei	► 7 ∠ → ^{SCALE}	
د با د با	な CROP & SCALE	
*		size & position
M.		Shrink and move the image to make room for on-screen tools.
Θ		
кл ИУ		

Once added you can **edit** the settings by **navigating right** when **'Size & Position'** is highlighted. Navigate to **SIZE** and adjust it from **100** to **75**- you will notice the image scaling from its' center point.

Because the Waveform is scaled to 25% height, the image fits perfectly when scaled to 75%.





Now move the image to the top of the frame by selecting **LOCATION** and pressing **up on the joystick** or **tapping the top portion of the image**. This leaves us with an unobstructed view of the **Waveform**.





Press **Back** or tap the left arrow at the top right hand corner to **exit**.

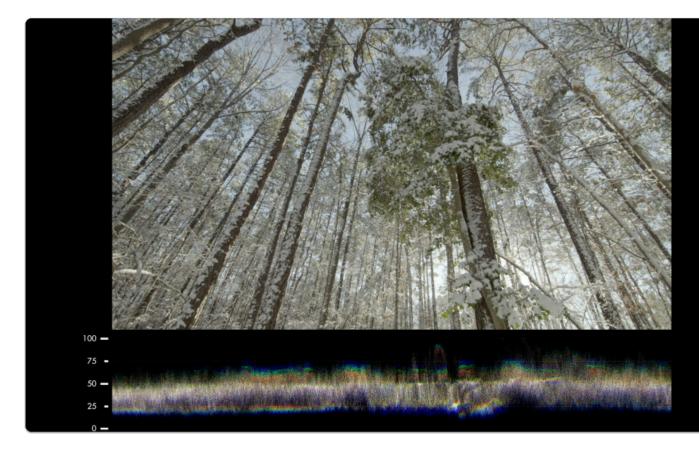
Next we **edit** the Waveform and scale its **WIDTH** to **75** to match the width of the image.





We now have an unobstructed view of our image and its corresponding Waveform!

SmallHD User Manual



At this stage you can use the **LOCATION** adjustment to add & arrange more tools such as a **<u>Vectorscope</u>** and <u>**Histogram**</u> if you wish.

SmallHD User Manual

